

# Developing Embedded Software with Free and Open Source Tools

or

## How Free is Free?

Mark S. VanderVoord

# Why Listen to the 6'3" Geek?



10 years of Embedded  
Software Experience

Autonomous Vehicle

18 micro's / dsp's

Safety Critical

Almost completely  
developed using Free or  
Open Source

# What is This FOSS Thing?

## Free Software

“Free” as in “Free Speech” not “Free Beer”

### 0. Run For Any Reason

1. Study and Adapt
2. Redistribute
3. Improve & Share

## Open Source

1. Free Distribution
2. Source Code
3. Derived Works
4. Integrity of Author
5. No Discrimination
6. Restriction Free License



# What is Your FOSS Quotient?

Linux	OpenOffice.org	Bit Torrent
Apache	CVS	Ruby
BSD	GCC	VNC
Gnome	Perl	7zip
KDE	Python	Blender
Eclipse	Open Cyc	MythTV
Mozilla / Firefox	GIMP	GAIM
MySQL	Audacity	Mono

24 projects... 131,255 listed on [sourceforge.net](http://sourceforge.net)

# Why Free / Open Source?

## Reasons for Developers

You can see all the code! (debug)

More maintainable

"More eyes"

Customizable

Richer Feature Set

Pride / Giving back to Community

# Why Free / Open Source?

## Reasons for Management

No Vendor Lock-in

Tools Scale with Team

No service / upgrade fees

No Run-Time Licenses

No Danger of Abandonment of Legacy  
Systems



# Why Not Free / Open Source?

Time investment to learn  
and configure

Support is more  
challenging to find

Inaccurate project status  
indicators

Poor documentation

Inability to fulfill license  
obligations

GPL

LGPL

MIT

# What's Up With Embedded?

## What Makes it Unique?

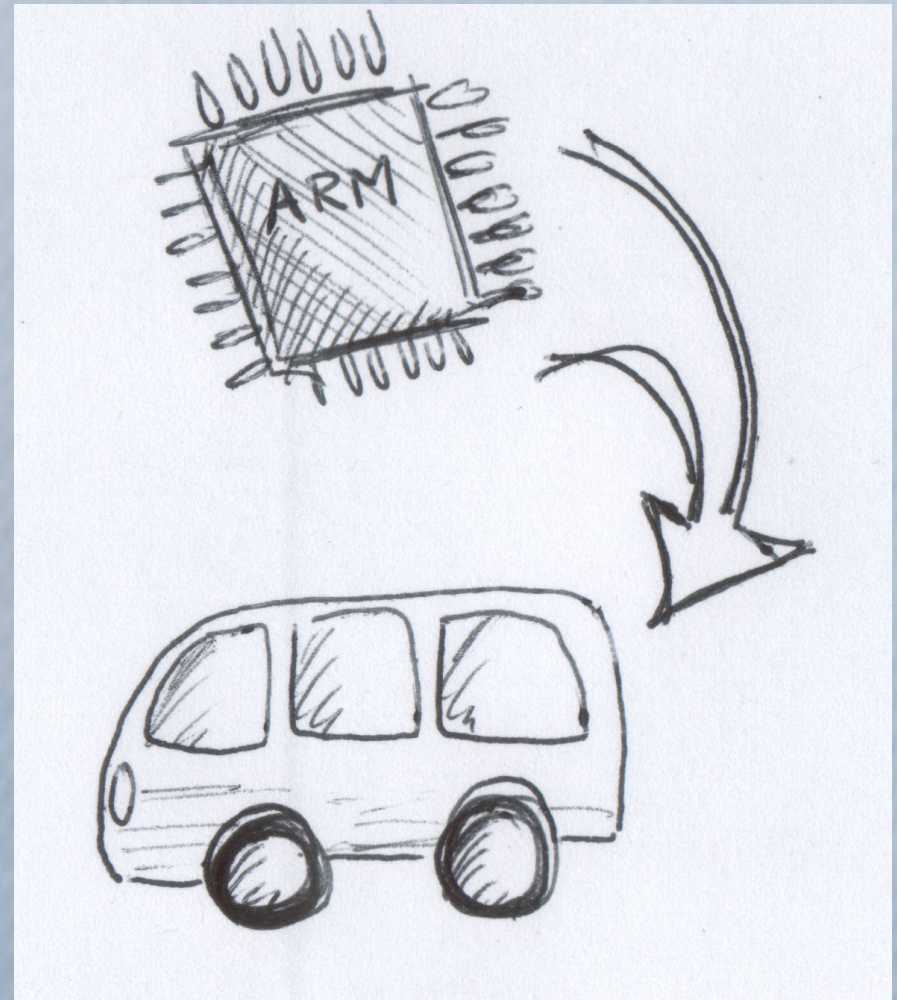
Memory Constraints  
(RAM, Storage)

CPU Constraints

Debug Challenges

Coupling with Hardware

Interaction with Real-  
Time Events





# What is Your Embedded FOSS Quotient?

GX-Linux

RedBoot

GDB remotng

Monta Vista Linux

FreeRTOS

mips-rtems-gcc

RTEMS

protoThreads

ppc-ecos-g++

eCos

GTK Embedded

Armulator

wxWindows

QT Embedded

H8sim

newlib

Embedded C++

psim

uClibc++

GNAT

or32\*

MicroMonitor

SQLite

# The Mighty Compiler GCC

GNU Compiler  
Collection

C, C++, Objective C,  
Ada, D, Java

MIPS, ARM, x86,  
PowerPC, SuperH,  
Coldfire, Xscale,  
HC11, 68000, AVR,  
Mcore, Alpha, Sparc...

Configurable to  
Different Standards:

ANSI (by release)

Embedded C++

GCC extensions

Closed Competition:

Metrowerks, IAR,  
Cosmic, Keil, etc.

# The Mighty Compiler

## GCC : C Extensions

### Borrowed from C++

Anonymous unions

Function inlining

Option to force

64 bit integers

Late type declaration

Strong type checking

### Unique

Data alignment

Data packing

Variable / zero length  
arrays

Section and Anchors

typeof( )

Access to return  
addresses & stack  
frame pointer



# The Mighty Compiler

## GCC : How it works

### Front-End

Lexical Analysis

Parsing

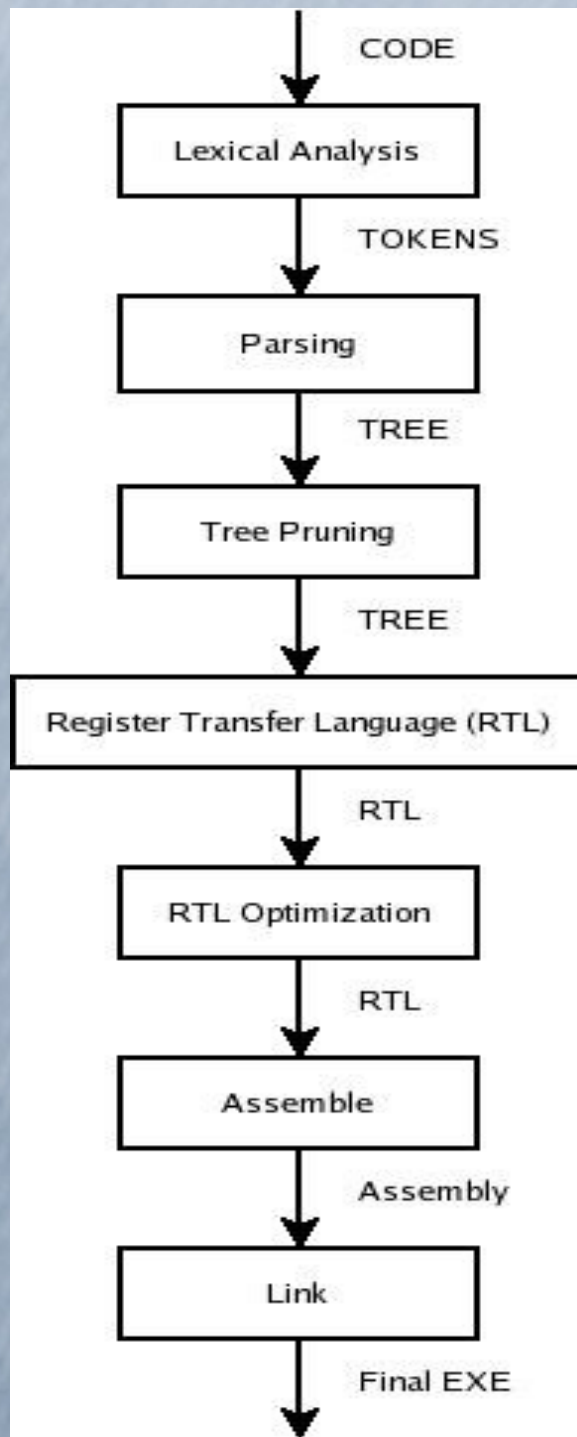
### Core

Tree Pruning

RTL & Optimization

### Back-End

Assemble & Link



# “Not So” Standard Libraries

## Newlib, uClibc++

“Standard” Standard  
Libraries for C / C++

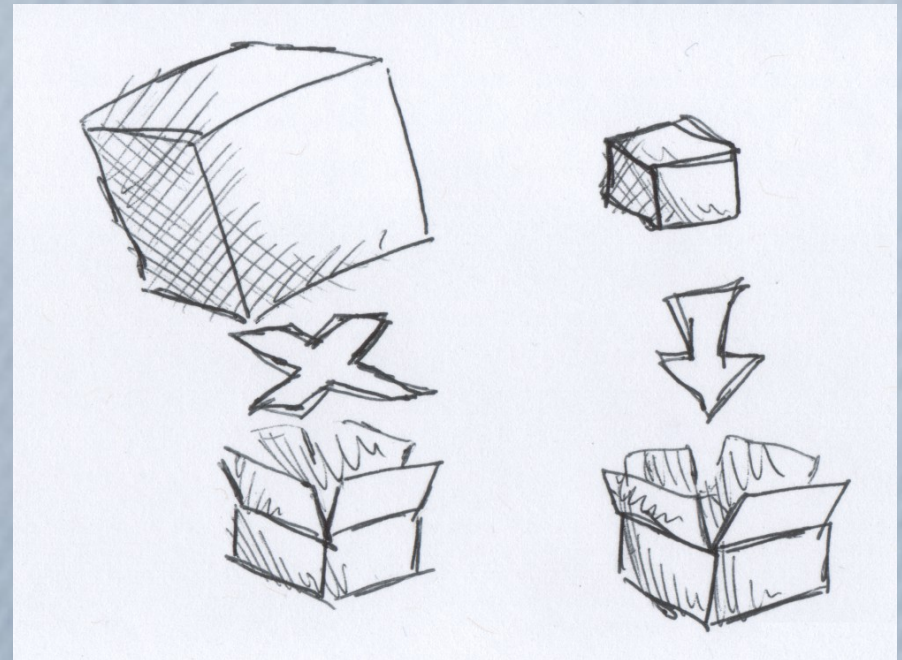
Large Footprint

Assume Doubles

Assume Lots of RAM or  
Virtual Mem

Do-It-All Functions like  
printf

Unsafe Functions





# “Not So” Standard Libraries

## Newlib

### Std C Lib

Memory handling

Integer math

Casting operators

IO and strings

All Reentrant

Lightweight

iprintf (integer-only)

putc (macro)

### Math Lib

Software / Hardware  
floating point

Reentrant

Four Versions:

IEEE, POSIX, X/Open,  
SVID

fastmath options

single precision options



# “Not So” Standard Libraries

## uClibc++

Supports full C, C++ or  
Embedded C++

Optimized for size over  
speed

Light Function  
Alternatives

Embedded C++

No Exceptions

No Multiple Inheritance

No Run-Time Type  
Checking

No Pure Virtual

No Templates

# Getting Everything Rolling MicroMonitor, RedBoot

## Bootloader Goals

Reliable System-Startup

Power-Safe Upgrades

Debug Assistance

Low Overhead

Cross Platform





# Getting Everything Rolling MicroMonitor

## Cross-Platform

ARM, ColdFire, MIPS,  
PowerPC,  
StrongARM, SuperH,  
XScale, X86

UDP/IP or Serial

TFTP, Xmodem

Command Line Interface

## Tiny File System

Script Files

Exec Bin or Elf

Auto-Start Option

In-Place Modifiable Data  
Files

Single Directory

GDB Stubs



# Getting Everything Rolling RedBoot

## Cross-Platform

ARM, CalmRISC,  
ColdFire, MIPS,  
PowerPC, SPARC,  
StrongARM, XScale,  
X86

## TCP/IP or Serial

TFTP, Xmodem,  
Ymodem

## Boot From

Flash

TFTP Server

Command Line Interface

Flash Image System

Exec or Data blocks

# Can I Get an OS With That?

## Embedded Linux

Blue Cat Linux

GX-Linux

Monta Vista Linux

RT-Linux

Timesys LinuxLink

uClinux

WindRiver CG Linux



Closed Competition:

Windows CE



# I Meant a “Real” Embedded OS

## RTEMS, eCos

### RTOS Goals:

Determinism

Failsafe

Extensible Driver /  
Hardware Support

Guarantee Task  
Schedules

Provide Flexible  
Synchronization  
Methods



### Closed Competition:

VxWorks, QNX,  
MicroC/OS-II, OSE,  
OS-9, TRON

# I Meant a “Real” Embedded OS

## RTEMS

Real-Time Executive for Multiprocessor Systems	Kernel Features: Deadline (Rate-Monotonic) Scheduler
Hard Real-Time	Priority Preemptive Task Scheduler
Native, POSIX, and TRON modes	Priority Inheritance
C, C++, Ada API's	Homogeneous & Heterogeneous Multi- Processor Systems
Many Target CPU's	Interrupt Management



# I Meant a “Real” Embedded OS

## RTEMS

### Synchronization

Dual Port Memory

Events

Message Queues

Semaphores

Signals

Multi-Processor  
supports can be  
transparent

### Drivers

TCP/IP, DHCP, UDP/IP,  
TFTP

Serial, I2C, SPI, UART

CAN

Timers, Clocks

Partition / Region Memory  
Managers

Debug CLI & API

# I Meant a “Real” Embedded OS eCos

embedded Configurable  
OS

GUI Config Tool

Hard Real-Time

Native, POSIX, and  
TRON modes

C API

Many Target CPU's

Kernel Features:

3 scheduler options:

None

Bitmap

Multi-Level Queue

Priority Preemptive Task  
Scheduler

Symmetric Multi-  
Processing Support

Interrupt Management



# I Meant a “Real” Embedded OS

## eCos

### Synchronization

Condition Variables

Events

Mailboxes

Mutexes

Semaphores

### Drivers

TCP/IP, DHCP, UDP/IP,  
TFTP, HTTP Server

Serial, I2C, SPI, UART

USB

Timers, Clocks, Alarms

Heap Memory Manager

Debug API

# I Mean, This Micro is Small

## FreeRTOS, proto-threads

### Mini-RTOS Goals:

Multi-tasking

Simple Synchronization

Low Memory Overhead

Low Latency

Low Footprint



Closed Competition:

ImageCraft uexec



# I Mean, This Micro is Small

## FreeRTOS

### Two Scheduler Options: Co-Routines

Preemptive priority  
scheduler with Round  
Robin Time-Slicing

Cooperative

Message Queues

Semaphore Macros

Macros create task-like  
interface

All co-routines run in same  
task

Internal state machine  
hidden from developer

Stack usage restrictions

No Priorities

# I Mean, This Micro is Small proto-threads

Full system built on Co-  
Routines

Extremely low RAM usage

Low Latency

Simple macro-based  
interface

Cooperative  
multitasking

Semaphores

Events

"A computer is a state machine.  
Threads are for people who  
can't program state  
machines."

Alan Cox



# I Mean, This Micro is Small

## home-grown sync objects

### Mutex

Atomic Read/Write  
Instruction

Release by writing 1,  
Claim by Subtracting 1  
& Check Zero Flag

Release by writing 1,  
Claim by Shift Right &  
Check Carry Flag

### Semaphore

Atomic Read/Write  
Instruction

Initialize to  $(1 \ll \text{max\_count})$ , use shift and  
carry flag to claim and  
release the semaphore

# Even Embedded Developers Need a Debugger Now and Then

GNU Debugger (GDB)

Breakpoints

Hardware / software

Conditional

Counting

Tracepoints

Call / Data Stack

Analyzer

Watches

Inspect / Evaluate

Scriptable

Multiple Targets

Remote Debugging

Stubs already in most

FOSS Operating

Systems, Boot

Monitors, etc.



# Form and Function

## Eclipse CDT

### C/C++ Devel Kit

“Not all of us can be as  
hardcore as emacs or  
vi users”

### Eclipse

Cross Platform

Extensible Plug-In  
Architecture

Syntax Highlighting

Build Manager

Todo Manager

Declaration Linking

Regular Expressions

Debug Interface

Remote Tools

# GUI Goodness

## Qtopia Core

### GUI Toolbox Goals:

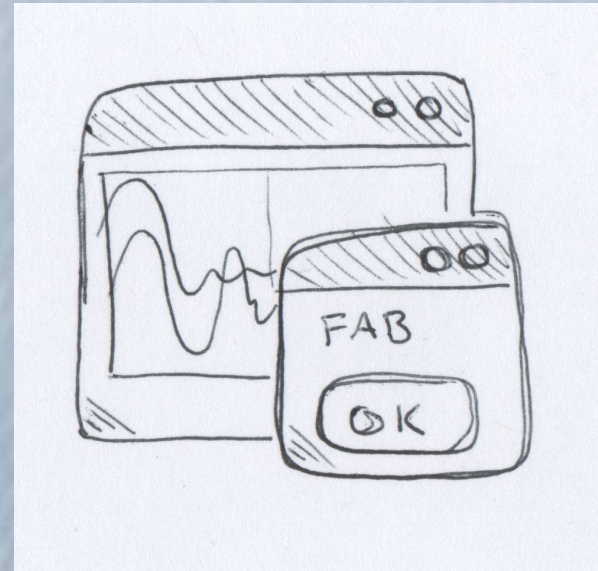
Lightweight

Cross-platform

Support varying color  
depths, resolutions,  
and profiles

Full Widget Set

Custom Fonts &  
Language Support



### Closed Competition:

Swellsoft PEG

QNX Photon

Mentor Nucleus



# GUI Goodness

## Qtopia Core

Embedded version of  
QT toolkit

QT Pre-Rendered Fonts  
(QPF), TTF, PS1, BDF

Dual Licensed

Skinnable Interface

Memory mapped frame  
buffer

Customizable drivers for  
display, keyboard,  
mouse, and touch  
screen

C / C++

Copy on Write

Compression

# GUI Goodness

## Qtopia Core

Windows

Panes

Buttons

Text, spin, combo,  
check, option, and  
password boxes

Sliders

List, tree, map views

Tables & grids

Splitters

Docks

Toolbars

Scroll zones

Line, curve, shape, and  
shape drawing

Layout engine



# It's All About the Math

C / C++

Fixed Point

Rational Numbers

Complex Numbers

Vectors

Matrices

Variable-Precision Angle  
Types

Places to Look:

Source Forge

Boost Libraries

Code Guru

Embedded.com

# Strings, Text, and Expressions

Copy On Write

Safe

Buffer Overrun  
protection

Support inline nulls

Fast Len, Concat, etc.

Transparent use of  
constant strings

Places to Look:

Source Forge

Boost Libraries

Recommendations:

Better String Lib  
(bstring) C

Embedded Strings  
(E\_STR) C++



# Embedded Databases

## BerkeleyDB, SQLite

Database goals:

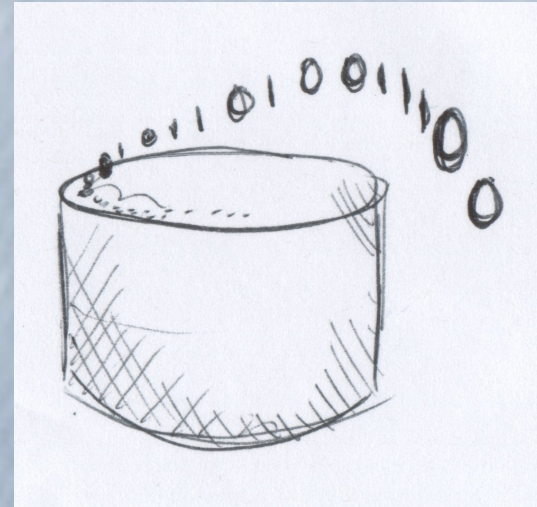
Reliable

Small RAM footprint

Fast

Typically small data sets

Typically limited data types



Closed Competition:

Infinity Database

Empress Database

# Embedded Databases

## BerkeleyDB

Native key-data B-Tree  
storage is fast and  
eliminates SQL

Linked directly to  
application

Dual Licensed

Hot & Cold Backups  
and Upgrades

Transactions (ACID)

Replication

Multi-Session

Configurable Options

Fast

Optional XML Storage



# Embedded Databases

## SQLite

Transactions (ACID)

Zero configuration

SQL92 or Native API

Endian neutral

Public Domain

Exhaustive Test Suite

Mutli-Read, Single-  
Write Access

Options

Threadsafe

Large data types (BLOB  
fields)

SQL suppor

# Everything's On the Net GoAhead

## Web Server goals:

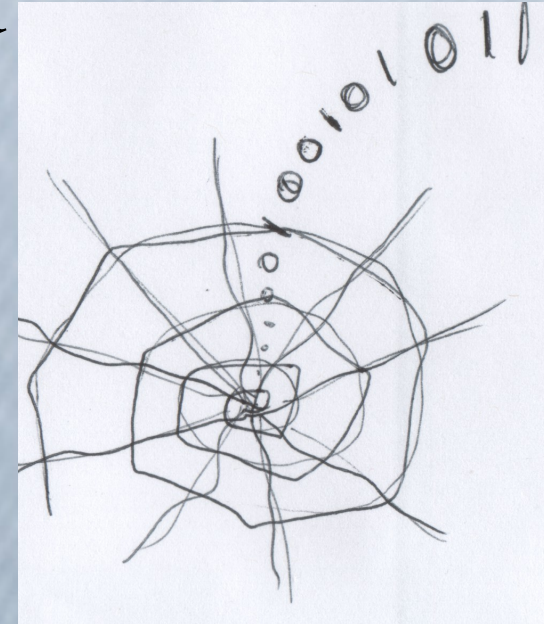
Reliable

Small RAM footprint

Fast

Support web standards

Support basic scripting,  
event links, etc.



## Closed Competition:

Netburner

Seminole

Fusion HTTP Server



# Everything's On the Net

## GoAhead WebServer

Supports many OS's  
including Linux,  
RTEMS, and eCos

HTTP 1.1

Active Server pages

Embedded JavaScript

CGI

SSL 3.0

60K memory footprint

C

ROMable

# It's a Big FOSS World

Operating Systems

Editors

Office Tools

Communication /  
Collaboration Tools

Scripting Languages

Lint

Emulators

Modelling

UML

Version Control

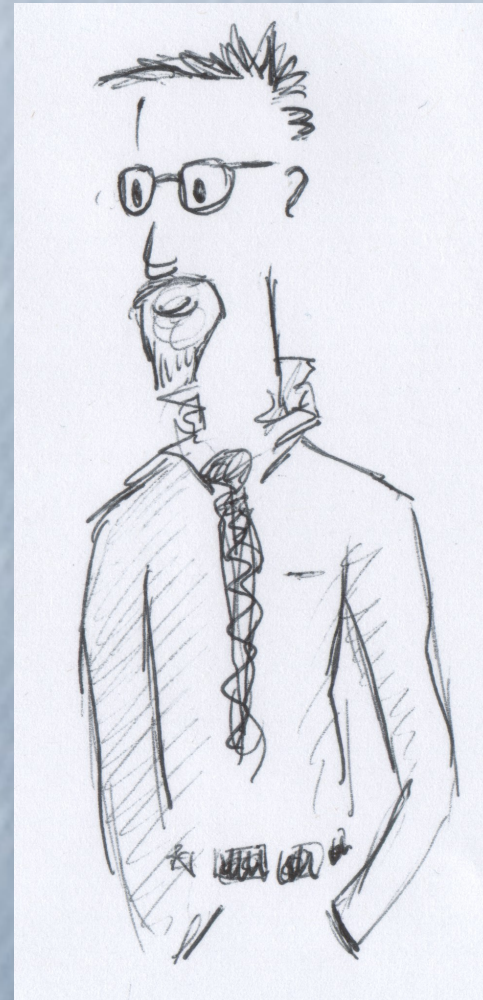
Change Management

Auto-Documentation



# Questions?

[mvandervoord@gmail.com](mailto:mvandervoord@gmail.com)



# Where To Find Out More

<http://www.fsf.org>

<http://www.opensource.org>

<http://gcc.gnu.org>

<http://cxx.uclibc.org/>

<http://sourceware.org/newlib/>

<http://www.caravan.net/ec2plus>

<http://www.bell-labs.com/project/micromonitor/>

<http://www.cygwin.com/redboot/>

<http://www.embedded-linux.org/>

<http://www.rtems.com/>

<http://ecos.sourceware.org/>

<http://www.freertos.org/>

<http://www.sics.se/~adam/pt/>

<http://www.gnu.org/software/gdb/>

<http://www.eclipse.org/>

<http://www.eclipseplugincentral.com/>

<http://eclipse-plugins.2y.net/>

<http://www.trolltech.com/>

<http://www.boost.org/>

<http://www.sourceforge.net/>

<http://www.codeguru.com/>

<http://www.embedded.com/>

<http://bstring.sourceforge.net/>

<http://www.sleepycat.com/>



# Where To Find Out More

<http://www.sics.se/~adam/contiki/>

<http://goahead/webserver/webserver.htm>

<http://www.sqlite.org/>

<http://subversion.tigris.org/>

<http://www.bugzilla.org/>

<http://www.openoffice.org/>

[www.google.com](http://www.google.com)

<http://www.gnome.org/projects/evolution/>

<http://www.firefox.com/>

<http://www.ruby-lang.org/>

<http://www.perl.org/>

<http://www.python.org/>

<http://www.stack.nl/~dimitri/doxygen/>